**MEETING MINUTE IV**

**Date** : 3 May 2018

**Time** : 1:00 PM - 2:00 PM

**Venue** : DMIT Meeting Room 1

**Present** : Chua Wei, Joshua, Wei Sern, Garick, Hong Yao

**Minuted by** : Wei Sern

**Vetted by** :



|  | **Item Discussed** | **Action By** |
| --- | --- | --- |
| **1.** | IOS voice over  Android talkback   * Read out what’s on the screen thats tapped * Can give instruction for text to speech to read out   More important to focus on important function  Navigate within a small room first  Current implementation there might be some difficulties to travel from 1 beacon to another beacon | Joshua |
| **2.** | UI to fit the VI more   * Only current and next * Have more space * Buttons should not be too close together | Garick |
| **3** | Is there a way to help people with VI to go to the bathroom and back  Setup test case to navigate within a room.   * Inside a room put more beacons * Different room layouts * Consider about obstacles (tables, chairs, etc..) * Different obstacle placements * Different routes in the room * Indicate a beacon to be door * Some may have multiple doors | Wei Sern |
| **4** | Apps that are targeted to VI   * Be my eyes   W3C standards design for VI | Garick |
| **5** | When to give feedback/instructions on where they are   * Beacon based * Time based * Error based * Positive reinforcement | Joshua |
| **6.** |  |  |